*Produced by **Kallisti** & **Kallora**,*
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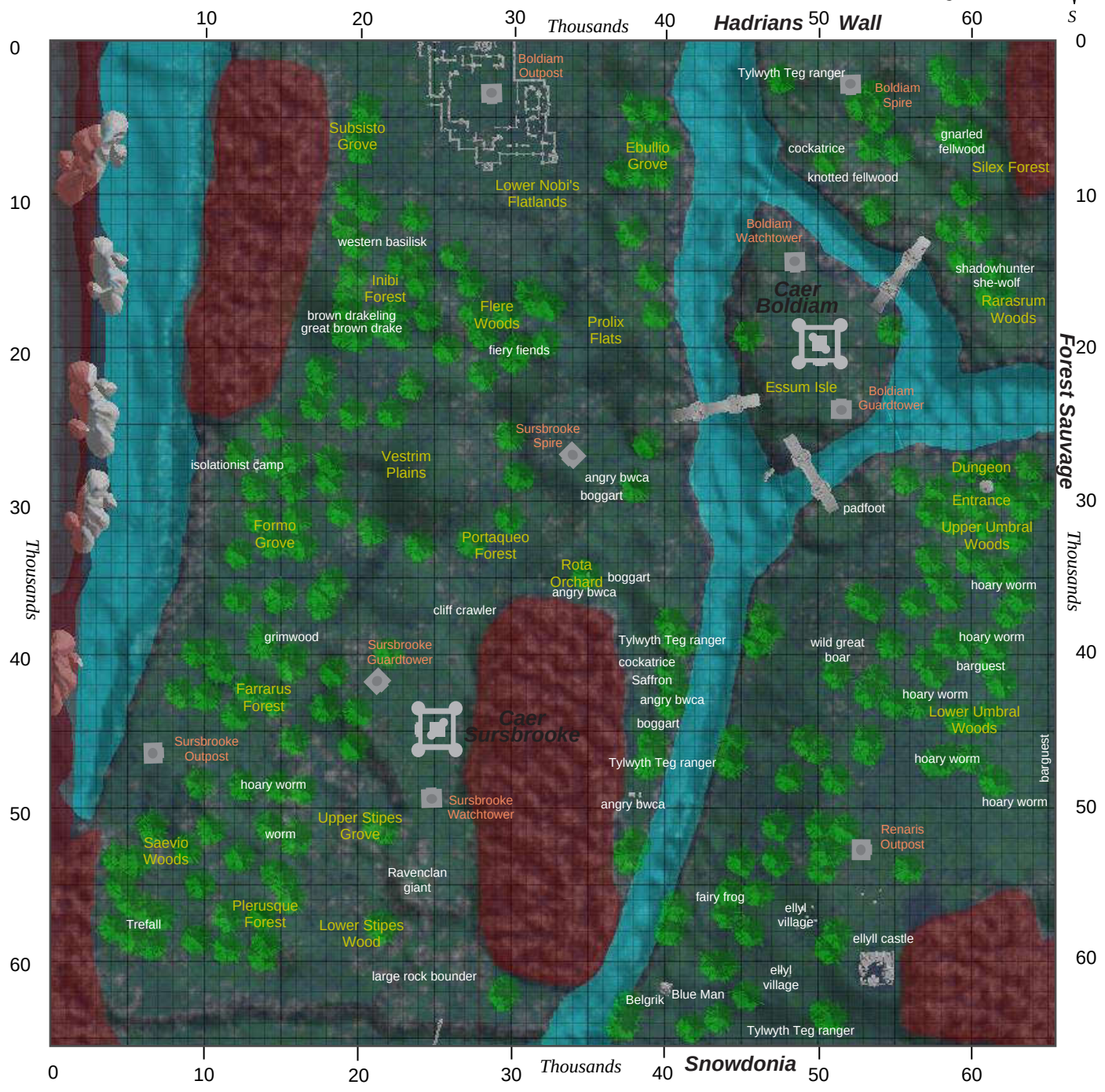
Pennine Mountains

Game coordinates are given E-W, N-S.



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Monsters and approx levels:

Name	*Level Range*
angry bwca	orange/yellow
barguest	red/purple
Belgrik	orange
Blue Man	orange
boggart	orange/yellow
cliff crawler	blue
cockatrice	blue/yellow
fiery fiends	blue/yellow
fairy frog	green/grey
great brown drake	red
grimwood	green/grey
gnarled fellwood	orange/yellow/blue

Name	*Level Range*
hoary worm	red/orange
knotted fellwood	yellow/blue
large rock bounder	yellow
padfoot	red/orange
Ravenclan giant	orange
Saffron	yellow
shadowhunter she-wolf	blue
Trefall	yellow
Tylwyth Teg ranger	orange/yellow/blue
western basilisk	orange/yellow
wild great boar	yellow/blue
worm	blue

isolationist camp (yellow):
paladin
sorceror
courier
scout
armsman
mercenariy
cleric

Ellyll castle:
guard (yellow/orange)
village (blue)
sage (orange)
windchaser (yellow/orange)
forglord (blue/yellow)
Lord (purple)

Ellyl village:
guard (yellow)
village (blue)
sage (orange)

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